

IV. AMENDMENTS TO THE CLAIMS

1. - 4. (Canceled)

5. (Currently Amended) A gaming machine comprising:

a display device ~~for displaying an image;~~

a display control means~~device~~ for controlling the display device to display ~~the~~
an image relating to a game;

an image display unit ~~control device~~ having the display control ~~means~~device;
and

a power source feeding means ~~device~~ ~~for feeding power to the display device~~
~~and the image display unit independently from each other; and~~

a power source relay device for relaying power fed from the power source
feeding device so as to independently supply the power to the image control device
and the display device.

6. (Currently amended) The gaming machine according to claim 5, further comprising:

an image state keeping board ~~device~~ ~~having image state keeping means for~~
~~receiving monitoring~~ a signal of ~~the~~ an image fed from the display control
~~means~~device ~~to display the image on the display device, and for controlling so as to~~
control the display device to be kept ~~into~~ in a predetermined state when the image
state keeping device detects that the signal of the image is abnormal.

7. (Previously Presented) The gaming machine according to claim 5, further comprising:

a rotatable reel having a plurality of symbols drawn on an outer periphery thereof,

wherein the display device is disposed in the front of the reel.

8. (Canceled)
9. (Currently Amended) The gaming machine according to claim 5,
wherein the image ~~display unit control device~~ is built in an upper portion of the gaming machine.
10. (Currently Amended) A display device for a gaming machine comprising:
a display device ~~for displaying an image~~;
a display control meansdevice for controlling the display device to display an image relating to a game;
an image ~~display unit control device~~ having the display control meansdevice;
and
~~a power source feeding meansdevice for feeding power to the display device and the image display unit independently from each other; and~~
a power source relay device for relaying power fed from the power source feeding device to independently supply the power to the display device and the image control device.
11. (Currently Amended) A gaming machine comprising:
a display device ~~for displaying an image~~;
a display control meansdevice for controlling the display device to display an image relating to a game;
an image ~~display unit control device~~ having the display control meansdevice;
an image state keeping device unit ~~having image state keeping means for receiving monitoring~~ a signal of the ~~an~~ image fed from the display control meansdevice ~~to display the image on the display device, and for controlling so as to control~~ the display device to be in a predetermined state when the image state keeping device detects that the signal of the image is abnormal; and

a power source feeding means~~device~~ for feeding power to the image state keeping ~~unit~~ device and the image display ~~unit~~ independently from each other control device.

12. (Currently Amended) The gaming machine according to claim 11,
wherein the image state keeping device ~~unit~~ comprises the image state keeping means and further includes an image enlarging conversion means~~device~~ for converting the received signal of the image signal into ~~an enlarged image~~ a signal of the enlarged image.

13. (Currently Amended) The gaming machine according to claim 11,
wherein the image state keeping ~~unit~~ device is built in an upper portion of the gaming machine.

14. (Previously Presented) The gaming machine according to claim 11, further comprising a rotatable reel having a plurality of symbols drawn on an outer periphery thereof,

wherein the display device is disposed in front of the reel.

15. (Currently Amended) The gaming machine according to claim 11, further comprising

a power source relay means~~device~~ for relaying power fed from the power source feeding means~~device~~ to ~~branch and independently~~ supply the power to the image state keeping ~~unit~~ device and the image display ~~unit~~ control device.

16. (Currently Amended) A display device for a gaming machine comprising:

a display device ~~for displaying an image~~;

a display control means~~device~~ for controlling the display device to display the an image relating to a game;

an image ~~display unit-control device~~ having the display control ~~meansdevice~~;
an image state keeping ~~device unit~~ having image state-keeping means for
~~receiving-monitoring~~ a signal of ~~the-an~~ image fed from the display control ~~device~~
~~means to display the image on the display device, and for controlling so as to control~~
the display device ~~to be~~ in a predetermined state when ~~the image keeping device~~
~~determines that~~ the signal of the image is abnormal; and
a power source feeding ~~meansdevice~~ for feeding power to the image state
keeping unit ~~device~~ and the image display unit ~~control device~~ independently from
each other.

17. (Currently Amended) A gaming machine comprising:

a display device ~~for displaying an image~~;
a display control ~~meansdevice~~ for controlling the display device to display the
~~an~~ image relating to a game;
an image display unit ~~control device~~ having the display control ~~meansdevice~~;
and

an image state keeping ~~device unit~~ having image state-keeping means for
~~receiving-monitoring~~ a signal of ~~the-an~~ image from the display control ~~device~~ ~~means~~
~~to display the image on the display device, and for controlling so as to control~~ the
display device ~~to be~~ in a predetermined state when ~~the image state keeping device~~
~~detects that~~ the signal of the image is abnormal.

18. (Currently Amended) The gaming machine according to claim 17,

wherein the image state keeping ~~device unit~~ has the image state-keeping
~~means and further includes an~~ image enlarging conversion ~~meansdevice~~ for
converting the signal of the image received from the display control ~~meansdevice~~ into
~~an enlarged image-a signal of the enlarged image~~.

19. (Currently Amended) The gaming machine according to claim 17, further comprising: a rotatable reel having a plurality of symbols drawn on an outer periphery thereof,

wherein the display device has a transparent image display means~~device~~ for displaying the image of relatively high transparency and is disposed in front of the reel ~~for displaying the image of relatively high transparency.~~

20. (Currently Amended) The gaming machine according to claim 17,
wherein the image state keeping ~~unit~~ device is built in an upper portion of the gaming machine.

21. (Currently Amended) A display device for a gaming machine comprising:
a display device ~~for displaying an image;~~
a display control means~~device~~ for controlling the display device to display an image relating to a game;
an image ~~display unit~~ control device having the display control ~~means~~device;
and

an image state keeping device ~~unit having image state keeping means~~ for ~~receiving monitoring~~ a signal of ~~the an~~ image fed from the display control device ~~means to display the image on the image display device, and for controlling so as to control the display device to be~~ in a predetermined state when the image state keeping device detects that the signal of the image is abnormal.

22. (Currently Amended) A gaming machine comprising:
a rotatable reel having a plurality of symbols drawn on an outer periphery thereof;
a display device disposed in front of the reel ~~for displaying an image;~~
a display control means~~device~~ for controlling the display device to display an image relating to a game;

an image ~~displaying board~~ control device having the display control ~~means~~device;

an image signal control ~~board~~ including image signal control means~~device~~ for receiving a signal of ~~the~~ an image from the display control ~~means~~device to display the image on the display device, and for detecting abnormality of the signal of the image; and

a transparent image display means~~device~~ for displaying ~~the~~ an image of relatively high transparency on the display device when the image signal control ~~means~~device detects abnormality of the signal of the image.

23. (Currently Amended) The gaming machine according to claim 22,
wherein the image signal control ~~board~~ device further includes ~~the image signal control means and the transparent image display means and an image enlarging conversion means~~device for converting the received signal of the image into ~~an enlarged image~~ a signal of the enlarged image.

24. (Currently Amended) The gaming machine according to claim 22,
wherein the display control ~~means~~device has a function to display a colored image on the display device so that ~~the colored image is~~ plurality of symbols drawn on the periphery of the reel are blocked from a view of a player.

25. (Currently Amended) The gaming machine according to claim 22,
wherein the image signal control ~~board~~ device is built in an upper portion of the gaming machine.

26. (Currently Amended) A display device for a gaming machine comprising:
a rotatable reel having a plurality of symbols drawn on an outer periphery thereof;
a display device disposed in front of the reel ~~for displaying an image~~;

a display control means~~device~~ for controlling the display device to display the an image relating to a game;

an image displaying ~~board~~ device having the display control means~~device~~;

an image signal control device ~~board~~ including image signal control means for receiving a signal of the an image from the display control device ~~means to display the image on the display device~~, and for detecting abnormality of the signal of the image; and

a transparent image display means~~device~~ for displaying the an image of a relatively high transparency on the display device when the image signal control means~~device~~ detects abnormality of the signal of the image.

27. - 31. (Cancelled)

32. (Currently Amended) A gaming machine comprising:

a display device ~~for displaying an image~~;

a display control means ~~device~~ for controlling the display device to display the an image relating to a game;

an image ~~display unit~~ control device having said display control means~~device~~;
and

a power source feeding device ~~means for feeding power to the display device and the image display unit independently from each other~~; and

a power source relay device for relaying power fed from the power source feeding device to independently supply the power to the display device and the image control device.

33. (Currently Amended) The gaming machine according to claim 32, further comprising:

an image state keeping device ~~board~~ having image state keeping means for ~~receiving monitoring a~~ an signal of the an image fed from the display control device

~~means to display the image on the display device, and for controlling so as to control~~
the display device ~~into to be in a predetermined state when the image state keeping~~
device detects the signal of the image is abnormal.

34. (Previously Presented) The gaming machine according to claim 32, further comprising:

a rotatable reel having a plurality of symbols drawn on an outer periphery thereof,

wherein the display device is disposed in front of the reel.

35. (Canceled)

36. (Currently Amended) The gaming machine according to claim 32,

wherein the image ~~display unit control device~~ is built in an upper portion of the gaming machine.

37. (Cancelled)